Progression of Skills in Art (Whole School)

Foundation Stage						
Drawing/ Sketchbooks	Painting	3D work/ Sculpture	Other			
Hold a pencil correctly Make marks, signs, symbols Make lines and curves Experiment with circles, squares and triangles (simple shapes) 'Colour in' areas Use line to represent objects seen, remembered or imagined	Hold and control a paintbrush correctly Learn how to look after brushes Use a range of tools to experiment with mark making Make marks on a variety of papers Use a variety of tools to spread paint and make marks (e.g. straws, matchsticks brushes, fingers) 'Play' with colour Name primary and some secondary colours	Handle, feel and manipulate rigid and malleable materials (e.g. play dough) Pull apart and reconstruct Use construction toys for building. Become aware of form, feel, texture, pattern and weight Experiment with basic tools on rigid /plastic materials Make 3D art with boxes/cartons etc Create clay pinch pots	Collage/ craft • Hold scissors correctly • Cut strips/ simple shapes • Thread through holes • Glue materials together • Manipulate materials • Make collages -cut colours, shapes, textures and images • Sort according to specific qualities, (e.g. shiny, smooth) Printing • Experiment with printing (hands, feet, junk, sponges, leaves and simple shapes etc). • Make simple printing blocks from soft materials they have cut, shaped or moulded. • Create a simple resist print through crayons and paints			
	Years 1 and 2 (KS1)					
Drawing/ Sketchbooks	Painting	3D work/ Sculpture	Other			
 Use correct pencil grip Draw (and name) 2D shapes Use (and name) colours Explore light and dark -tints and shades (adding white or black) using different grades of pencil, pastel and chalk Draw horizontal and vertical lines Draw lines and curves Use line and tone to represent things observed 	 Hold a paintbrush correctly Represent things observed, remembered or imagined Use different types of brushes for specific purposes Experiment with making shades (adding black) Experiment with making tints (adding white) 	 Cut, form, tear, join and shape a range of materials (e.g. clay, card, found and natural) Make simple plans for making, Recreate 2D drawn images in a 3D piece (e.g. cartoon characters) 	Collage/ craft Cut with accuracy Experiment with paper collage (plain colours, printed paper and textures from magazines) Use tearing, cutting, arranging, folding. Select the joining material/tool: stapler, tape, glue appropriate to the task. Create a collage to spread an important message			

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• Experiment with smudging, dotting and	Experiment with making	Experiment with basic tools	<u>Printing</u>
shading, using different media	secondary colours from primary	on malleable materials (e.g.	Use polystyrene print blocks to experiment
Shade neatly without gaps	Name secondary colours	clay)	with printing onto different colour papers.
Draw texture and patterns	Use techniques including	• Use texture, form and	Print using a range of simple materials/
• Use line, tone and shade to represent things	splattering, dripping, pouring,	shape	shapes: (e.g. 2D/3D shapes)
seen, remembered or imagined	dotting		Children learn different methods of
	• Experiment with applying paint		printing such as mono printing, block
	onto 3D character		printing, relief printing or by etching into
			soft materials.

Years 3 and 4 LKS2					
Drawing/ Sketchbooks	Painting	3D work/ Sculpture	Other		
 Use a sketchbook to practise/try out ideas & techniques. Use a sketchbook to make records of the world around them, ideas, thoughts, feelings and discoveries. Draw 2D and 3D shapes Draw the natural environment Blend shading Draw quick, light lines (sketching) Make deliberate lines -more pressure Rub out rough edges Develop use of proportion Different viewpoints in observational work. Use viewfinder Explore patterns in nature and the environment: stripes, checks, spots. Choose drawing materials best for a task (inc pencil grade) 	Make shades (adding black) Make tints (adding white) Make tones (adding grey) Make secondary colours with primary Make tertiary colours with primary & secondary Make a colour wheel Develop colour vocabulary Choose appropriate paint brush Learn how artists use paint Apply this to own work Use the right amount of paint on a surface Know which colours are harmonious/contrast Experiment with colour, texture and composition	Design and make 3D work Work safely and sensibly Persevere when the work is challenging Create a paper sculpture Create a Greek vasemoulding clay to create form Use clay tools/ coils to create details Use stimuli as a starting point for 3D work (focus on form, shape, pattern, texture, colour)	Collage/ craft • Use contrasting colours/ textures • In collage, experiment with using tissue-overlapping colours to create new shade • Using tearing, cutting, arranging, folding for range of materials to collage & select the joining material/tool appropriate to the task. Printing • Create a stencil for a piece of graffiti art • Create artwork that might be related to bigger topics and themes (to spread an important message) • Explore colour mixing through layering using spray paints		
 Explore graphic (e.g. cartoons/ graffiti), realistic and abstract art 	Experiment with mood/ feelingsApply paint to 3D objects				

Progression of Skills in Art (Whole School)

Years 5 and 6 UKS2					
Drawing/ Sketchbooks	Painting	3D work/ Sculpture	Other		
Use a sketchbook to experiment with techniques to see what does/ does not work Label/ annotate sketchbook experiments as a record of learning Use sketchbooks to try out ideas & techniques Use sketchbooks to record observations/ research of artists and themes Use line, tone and shade to create 3D effect using a range of materials Create light on drawn objects (use of rubber) Explore drawing techniques Independently select media for purpose/ intention - pen nib size, pencil grade Use proportion/ scale (e.g. facial mapping) Make choices about composition, colours and materials to suit their intent Explore pattern repetition Experiment with drawing geometric shapes	 Make hues (pure colour) Make tints (adding white) Makes tones (adding pure grey) Make shades (adding black) Know how to make colours lighter/darker without using B/W Develop colour vocabulary (e.g. PURPLE: violet, lilac, lavender, plum, maroon Uses techniques, colours, tools and effects to represent things seen, remembered or imagined Create depth and distance (e.g. sky lighter at horizon, things get 'bluer' with distance) Use tone, line, texture and colour to express mood and feeling Create fine details Paint 'blocks' of colour Apply paint to 3D objects carefully Independently select paint/ materials to suit intent Know when to paint 'loosely' or precisely Name different types of paint, surfaces and know when to use them Articulate views about a range of artists/ styles of painting Know how to care for equipment 	 To use observations/ research to create own design To consider purpose, shape (form), what it is will be made from (materials) and how it will be made (methods) Design and make art for different purposes Design and make complex forms in 3D using modelling materials Understand how to finish work to a good standard Look at 3D work from a variety of genres and cultures Develop knowledge of techniques (e.g. clay - coiling, slabbing, joining with a slip; cardboard - hot glue) Make imaginative use of the knowledge they have acquired of tools, techniques and materials to express own ideas and feelings Work safely with tools and know safety guidelines (e.g. hot glue gun, lino cutters,) 	Collage/ craft Embellish, (e.g. using drawing, painting, printing, card) Pupils gain experience in using collage as an art form using a range of materials to create texture on once piece and to represent a particular theme. In collage, create decorative papers which can be used with other materials Printing Make connections with patterns in the environment (e.g. mosques) Identify the extent of repeat pattern in prints Children recap and learn different methods of printing such as mono and lino printing. Print using 3 or more colours		